Hierarchical Feature Extraction for Efficient Design of Microfluidic Flow Patterns Kin Gwn Lore, Daniel Stoecklein, Michael Davies, Baskar Ganapathysubramanian, Soumik Sarkar | Department of Mechanical Engineering, Iowa State University

Background

Deep neural net architectures are used in:

Object Recognition Scene Understanding

Speech Recognition **Biological & medical** applications

We apply deep learning (DL) in design engineering specifically in microfluidic device or lab-on-a-chip design.

- **Controlling shape** and **location** of fluid stream by using a sequence of pillars of various diameters and position in fluid channel (Fig 1, 2) enables creation of structured materials, preparing biological samples, and engineering heat and mass transport.
- Sculpting user-defined flow shapes for practical applications are laborious and time-consuming (require trial and error design iterations).







Pixel Match Rate (PMR)			
Min	52.83%		
Mean	88.09%		
Median	89.92%		
Max	100.00%		
Percentage of Test Samples			
Exceeding PN	/IR Threshold		
Exceeding PN PMR >= 80 %	AR Threshold 84.33%		
Exceeding PN PMR >= 80 % PMR >= 85%	AR Threshold 84.33% 70.89%		
Exceeding PN PMR >= 80 % PMR >= 85% PMR >= 90%	AR Threshold 84.33% 70.89% 49.50%		
Exceeding PN PMR >= 80 % PMR >= 85% PMR >= 90% PMR >= 95%	AR Threshold 84.33% 70.89% 49.50% 18.47%		

PMR (%)	CNN-& (Random)	CNN-7 (Sobol)
Min	44.62	50.36
Mean	76.97	78.44
Median	77.46	79.44
Max	98.11	97.58

Fig 1: The forward problem: Sculpting fluid shapes with pillar sequences in fluid channel

Fig 2: Pillar programs (top row), simulations (middle row) and experimental validation (bottom row).

Fig 3: Solving the inverse problem with deep learning methods

automatically framework his determine a sequence of pillars that yields this shape; using DL to solve this problem is perhaps one of the first applications in fluid mechanics.

Standard techniques to solve the inverse design problem is successfu but time consuming, hence not suited for real-time applications.

convolutional layer

Contributions

	•	Hierarchical feature extraction provides a scalable design tool by learning semantic representations from a relatively small number of flow pattern examples
	•	Generating training data by sampling the input space quasi-randomly improves training performance
y t e	•	Visualizations of intermediate layers/filters provide insights to the diversity of data in the input space
e Il t		Deep learning models are much faster than standard techniques and the current state- of-the-art in mapping user-defined flow shapes to corresponding sequence of pillars (Fig 3)

- **Pixel Match Rate (PMR):** percentage of pixels matching in color between the desired vs. reconstructed flow shape based on the predicted pillar sequence
- Current state-of-the-art genetic algorithm (GA)-based methods perform slightly better quantitatively, but suffers from long execution time.
- DL methods can achieve acceptable accuracy (Table 1), and even better with quasi-randomly generated data. (Table 2).
- DL methods expedite the design process by more than 600 **times** compared to GA and present real-time design alternatives for lab-on-a-chip design (Table 3).
- Intermediate layer weights offer insights to the diversity of flow shapes achievable through different pillar sequences. Fig 8 shows features from DNN architecture and Fig 9 shows filters from the CNN architecture.
- Framework solves the inverse problem without full-scale Navier-Stokes simulations in the order of mere seconds, allowing for real-time design

Future Work

- **Technical:** (1) Implementation of parallel processing on multiple GPUs to reduce training time with large volume of data, (2) optimization of network hyper-parameters, (3) investigation into other network types, (4) reframing class labels to decouple position and diameter
- **Analysis:** (1) Studying effects of using Sobol sequences on represented and unrepresented test data

References

[1] Hamed Amini, Elodie Sollier, Mahdokht Masaeli, Yu Xie, Baskar Ganapathysubramanian, Howard A. Stone, and Dino Di Carlo. Engineering fluid flow using sequenced microstructures. *Nature Communications*, 2013. [2] Daniel Stoecklein, Chueh-Yu Wu, Keegan Owsley, Yu Xie, Dino Di Carlo, and Baskar Ganapathysubramanian. Micropillar sequence design for fundamental inertial flow transformations. *Lab on a Chip*, 2014.

[3] Daniel Stoecklein, Chueh-Yu Wu, Donghyuk Kim, Dino Di Carlo, and Baskar Ganapathysubramanian. Optimization of micropillar sequences for fluid flow sculpting. *arXiv preprint arXiv:1506:01111,* June 2015.

[4] Ilya M. Sobol, Danil Asotsky, Alexander Kreinin, and Sergei Kucherenko. Construction and comparison of high-dimensional sobol generators. Wilmott Journal, page 6479, 2011.

Neural Information Processing Systems Foundation

Problem Statement

The problem is solved by the following approach:

Fig 4: Discretization into indices

- Discretizing pillar configuration as integers (Fig 4): Combination of position and diameter of each pillar is assigned an index (or class). 4 diameters and 8 positions result in 32 classes.
- Solving the problem by classification: The input is the desired flow shape (that can be drawn freehand). A convolutional neural network (CNN) extract features from input images and predicts the index of each pillars in the sequence which produces the desired flow shape (Fig 5).

Challenges:

Curse of dimensionality: Number of possible sequences increases exponentially as length of the sequence increases (Fig 7). More training data and intelligent data generation is required!

Solution:

- **On-the-fly data generation:** Provides sufficiently large volume of training data
- Sobol-sequences for training data generation: Instead of randomly sampling from the design space, using quasi-random Sobol sequences ensure more even coverage of the high-dimensional space.

Fig 7 (left): The 10-pillar sequence has 32¹⁰ (~10¹⁵) possible configurations but achieves an acceptable ~70% prediction accuracy following the use of Sobol sequences.